HIGHER PHYSICS

UNIT 3 - RADIATION and MATTER WAVES and LIGHT 1) REFLECTION, REFRACTION, DIFFRACTION and INTERFERENCE

You must be able to:

- Explain and use correctly the following terms crest, trough, amplitude, wavelength, frequency, velocity, period, reflection, refraction, diffraction, interference, constructive interference, destructive interference, in phase, out of phase, coherent and monochromatic.
 - State that the frequency of a wave is always equal to the frequency of the source producing the wave.
 - State that the energy of a wave depends on its amplitude.
 - State the period of a wave in terms of its frequency (and vice versa): $T = \frac{1}{f} \text{ and } f = \frac{1}{T}.$
 - Solve problems using the wave equations: T = 1/f or f = 1/T and $v = f\lambda$.
- State that all types of waves show reflection, refraction, diffraction and interference.
 - State that interference is the test for wave motion.
- Describe an experiment to demonstrate the effect of the path difference between two wave sources on the wave intensity detected at any point.
- State that the condition for maxima and minima in an interference pattern formed by two coherent wave sources is given by the equation path difference = $n\lambda$ for a maxima and $(n + 1/2)\lambda$ for a minima where n is an integer (whole number) and λ is the wavelength.
 - Solve problems using this relationship.
- Describe and compare the effects produced by a prism and a diffraction grating on a beam of monochromatic light and a beam of white light.
 - Describe an experiment to measure the wavelength of monochromatic light using a diffraction grating.
 - Solve problems using the diffraction grating equation $n\lambda = d \sin \theta$.
 - State approximate values for the wavelength of blue, green and red light.

WAVES - an Introduction

Waves carry **energy** from one place to another.

Waves can be classified as **mechanical** or **electromagnetic**.

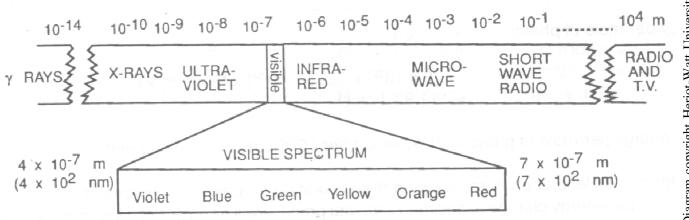
Mechanical Waves

These are produced by a disturbance (such as a vibrating object) in a material and are transmitted by the particles of the material vibrating to and fro about a fixed point. These waves can often be seen or felt - For example, water waves, waves on a spring and sound waves in various materials.

Electromagnetic waves

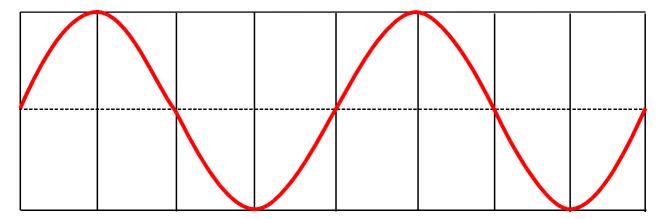
These consist of a disturbance in the form of varying electric and magnetic fields. The waves travel through a vacuum (where there are no particles) with a velocity of 3 x 108 m s⁻¹.

The electromagnetic spectrum



Describing Waves

Various terms are used to describe waves:



On this wave diagram, mark a crest, a trough, the amplitude and the wavelength.

Diagram copyright Heriot-Watt University

own by its amplitude - The	Unit: metres (m). the amplitude, the
is	Unit: metres (m).
	Unit: hertz (Hz).
always equal to the frequency of the 10 Hz must be produced by a source VE NEVER CHANGES AFTER THE V	source producing the wave e vibrating at Hz.
	Unit: seconds (s).
Wave Equations applied to waves: velocity = frequency × wavelength	period (T) = 1 frequency(f)
v = f λ	or frequency (f) = $\frac{1}{\text{period}(T)}$
Calculate the frequency of a wave which has a velocity of 2.5 m s ⁻¹ and a wavelength of 0.5 m:	Calculate the period of a wave whose source vibrates with a frequency of 4 Hz:
	wave which has a velocity of 2.5 m s ⁻¹ and a

Reflection, Refraction and Diffraction of Waves

All waves can be **reflected**, **refracted** and **diffracted**:

Reflection is	During reflection :
	Wave speed
	Wavelength
	Frequency
Complete the diagram:	NOTES:
mirror	
Refraction is	When light enters glass/plastic from air: Wave speed
	Wave speed Wavelength
Complete the diagram:	Frequency
air glass/ plastic block	NOTES:
Diffraction is	<u>During diffraction</u> :
	Wave speed Wavelength
	Frequency
Complete the diagram:	NOTES:
barrier with gap barrier with gap	

Interference of Waves

When 2 waves meet, they overlap/combine - This is known as **interference**.

There are 2 types of **interference**:

Constructive Interference

When 2 wave crests or 2 wave troughs arrive at the same point at the same time, they are said to be in phase.

Constructive interference occurs:

Show this using a diagram:

Destructive Interference

When a wave crest and a wave trough arrive at the same point at the same time, they are said to be out of phase.

Destructive interference occurs:

Show this using a diagram:

1	Destructive 3	Tnterfe	erence -T	he test f	or wave	motion
	Jesii uciive .	Tillei le	31 ENCE - 11	11E 1E31 1	UI WUYE	

Energy can be carri	ed from one	e place to	another by	either	<u>particles</u>	or	<u>waves</u> .
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TO SHOW THAT THE ENERGY IS BEING CARRIED BY WAVES, IT IS NECESSARY TO DEMONSTRATE <u>DESTRUCTIVE INTERFERENCE</u>.

This is because_	 	 	

Coherent Waves

If 2 waves are **coherent**, they have the same **amplitude** and **frequency** and are always **exactly in phase**.

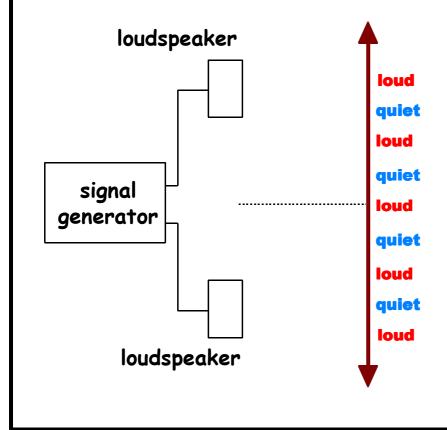
In order to achieve this, a **single source** must be used to produce the 2 waves.

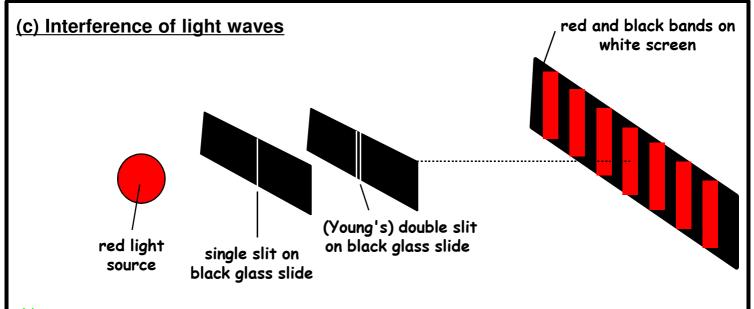
This is illustrated on the next 2 pages.

(a) Interference of water waves Label the diagram and make notes:

(b) Interference of sound waves

Label the diagram and make notes:

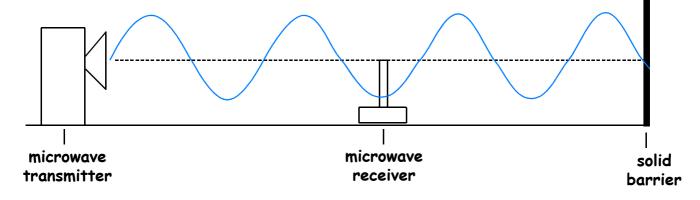




Notes:

(d) Interference of microwaves

Complete the diagram to show what happens to the microwaves when they hit the solid barrier:



Notes:

Path Difference, Wavelength and Interference

The maxima in an interference pattern are numbered as shown.

To reach the central maximum, n = 0 (which is always the strongest), waves from both sources have to travel the same distance.

To reach other maxima or minima, waves from the 2 sources have to travel different distances - The difference between these 2 distances is known as the path difference.

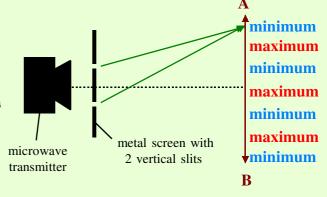
For any maximum, path difference = $n \lambda$ For any minimum, path difference = $(n + 1/2) \lambda$

Path difference to point

	\mathbf{X}	second order maximum, n = 2	2 λ
	X	minimum	1 1/2 λ
	X	first order maximum, n = 1	1 λ
source 1	X	minimum	1/2 λ
	X	central maximum, n = 0	0
source 2	X	minimum	1/2 λ
	X	first order maximum, n = 1	1 λ
	X	minimum	1 1/2 λ
	\mathbf{X}	second order maximum, n = 2	2 λ

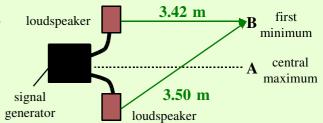
Richard pointed a microwave transmitter at a metal screen with 2 vertical slits in it. When Richard moved a microwave receiver along the line AB, a meter connected to the receiver displayed the readings shown.

If the microwaves had a wavelength of 3 cm, what was the path difference between the 2 slits and the minimum shown?



Kris connected 2 loudspeakers to a signal generator, then moved a sound level meter from the central maximum at A to the first minimum at B.

What was the wavelength of the sound coming from the 2 loudspeakers?



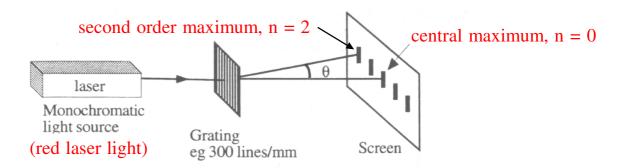
Diffraction Grating for the Interference of Light

To produce a <u>bright</u> and <u>sharp</u> interference <u>pattern</u> for <u>light</u>, a <u>diffraction</u> <u>grating</u> is used in preference to a Young's double slit.

A <u>diffraction</u> <u>grating</u> consists of many equally-spaced slits placed extremely close together, e.g., 300 lines per millimetre.

Light is diffracted through each slit, causing constructive and destructive interference.

Monochromatic <u>light</u> (light of a single colour, and hence one frequency/wavelength) or <u>white light</u> can be used.



This equation (the **grating equation**) applies:

$$n\lambda = d \sin \theta$$

 λ = wavelength of light (in <u>metres</u>)

d = distance between slits on diffraction grating (in metres)

 θ = angle between central maximum and maximum of order n (in <u>degrees</u>)

EXAMPLE - Experimental determination of the wavelength of red light

Matthew used the apparatus shown above to measure the wavelength of red laser light. With a protractor, Matthew measured the angle between the central maximum and second order maximum to be 25°.

$$n = 2$$
.

$$\lambda = ?$$

$$d = 3.33 \times 10^{-6} m$$

$$\sin \theta = \sin 25^\circ = 0.423$$

$$n\lambda = d \sin \theta$$

$$2\lambda = (3.33 \times 10^{-6}) \times 0.423$$

$$2\lambda = 1.41 \times 10^{-6}$$

$$\lambda = 1.41 \times 10^{-6}$$

$$= 7.05 \times 10^{-7} \text{ m} (705 \text{ nm})$$

To determine value for d in metres:

Grating has 300 slits (lines) per mm = $300 \times 1000 = 300000$ slits per m

$$= (3.33 \times 10^{-6}) \text{ m}$$

Changing the distance between maxima

The grating equation can be rearranged to give $\sin \theta = \frac{n\lambda}{d}$

6 gives an indication of the separation of the maxima on the interference pattern. To make the maxima **further apart**, you could:

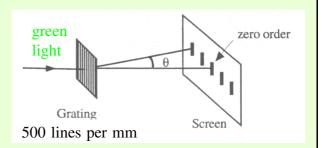
- 1) Use light of a <u>longer wavelength</u> towards the <u>red</u> end of the visible spectrum;
- 2) <u>Decrease</u> the <u>slit separation</u> have more lines per mm.

You could also:

3) Move the screen <u>further</u> <u>away</u> from the diffraction grating.

EXAMPLE

Emma sets up this apparatus to measure the wavelength of green light. She measures the angle θ between the central (zero order) maximum and second order maximum with a protractor and finds it to be 33°. Calculate the wavelength value Emma will obtain:



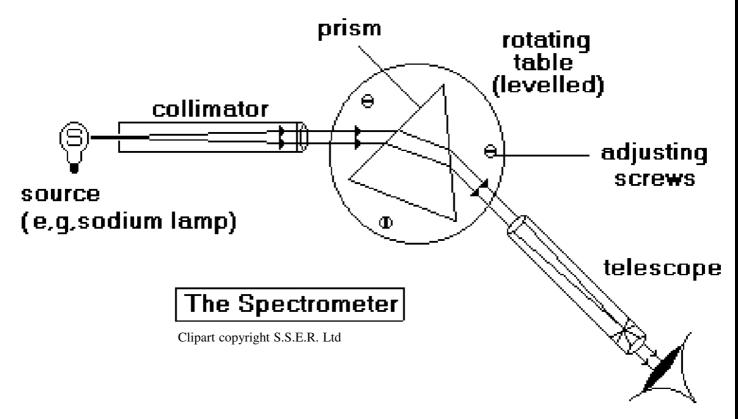
What affect will there be on the separation of the maxima on the screen if Emma:

Uses red light (wavelength 7 x 10⁻⁷ m);

Uses a diffraction grating with 700 lines per mm;

Increases the distance between the diffraction grating and screen?

Use of SPECTROMETER to measure angles between maxima



In order to obtain an extremely accurate value for the angle between maxima in a light interference pattern, a device called a **spectrometer** is often used.

A diffraction grating or prism are positioned on a level turntable which can be turned through very small angles. These angles can be measured from a very fine scale on the turntable.

The collimator ensures light coming from the source is parallel.

The telescope is used to obtain the exact position of each maxima, so the angle from the central maximum can be measured accurately.

Approximate Wavelength of blue, green and red light

You must be able to quote an approximate value for the wavelength of blue, green and red light.

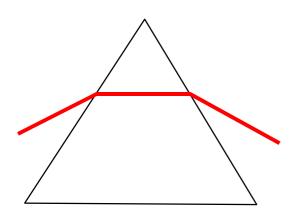
Wavelength of blue light = 4.9×10^{-7} m = 490 nm Wavelength of green light = 5.4×10^{-7} m = 540 nm Wavelength of red light = 7.0×10^{-7} m = 700 nm

* 1 nanometer (nm) = 1×10^{-9} m

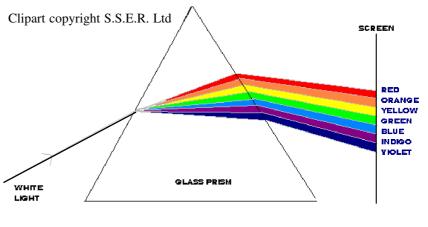
If you can't remember these values, similar values will be quoted in the data sheet you receive with your final exam paper - The data on this sheet refers to the wavelength of the red, green and blue spectral lines of the element cadmium.

Comparing White Light Spectra from Prisms and Gratings

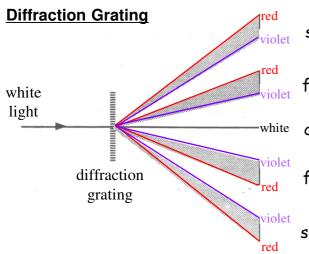
When a ray of **monochromatic** (e.g., **red**) light is passed through a glass prism, the ray is **refracted**:



When a ray of **white** light is passed through a glass prism, a **visible spectrum** is produced:



DISPERSION OF WHITE LIGHT BY A PRISM



second order maximum

first order maximum

central zero order maximum (WHITE)

first order maximum

second order maximum

PRISM	DIFFRACTION GRATING
Only one spectrum is produced (by refraction).	Many spectra are produced (by interference), symmetrically about a central white maximum.
	At central white maximum, path difference is zero, so all wavelengths (colours) of the visible spectra arrive in phase - They recombine to give white light.
	Red light is deviated most.
	Violet light is deviated least.
Red light is deviated least. Violet light is deviated most.	Red light has the longer wavelength, so is deviated most according to the grating equation:
	$\sin \theta = n\lambda$
	d
Spectrum is brighter.	Spectra are less bright.
	The energy is divided between several spectra.
Colours in spectrum are close together.	Colours in spectra are more spread out.

HIGHER PHYSICS

UNIT 3 - RADIATION and MATTER

WAVES and LIGHT

2) REFRACTIVE INDEX, CRITICAL ANGLE and TOTAL INTERNAL REFLECTION

You must be able to:

- Describe an experiment to show that when monochromatic light passes between air and a material of different density at an angle other than 90° (or vice versa), the ratio $\sin \theta_{air}/\sin \theta_{material}$ is a constant value n (the refractive index of the material).
 - Understand that if air is replaced by a vacuum, the ratio $\sin \theta_{\text{vacuum}}/\sin \theta_{\text{material}}$ is called the absolute refractive index of the material.
 - Solve problems using the above relationships.
 - State that the refractive index of a material depends on the frequency of the light hitting the material.

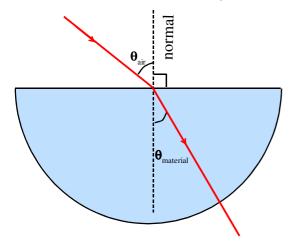
 (The frequency does not change when light passes from one material into another).

• State the relationship:
$$n = \frac{\sin \theta_{air}}{\sin \theta_{material}} = \frac{v_{air}}{v_{material}} = \frac{\lambda_{air}}{\lambda_{material}}$$

- Explain what is meant by total internal reflection and critical angle.
- Describe an experiment to show total internal reflection/measure the critical angle for a material.
- Derive the relationship $\sin \theta_c = 1/n$, where θ_c is the critical angle for a material of refractive index n.
 - Solve problems using the above relationship.

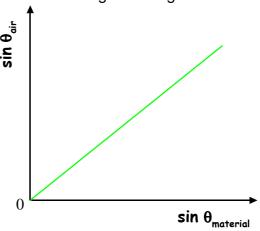
1) REFRACTIVE INDEX (n) OF A MATERIAL

When a ray of <u>light</u> is shone from air onto the flat face of a semi-circular block of transparent material which is denser than air, at any angle other than 90°, the ray changes <u>direction</u> on entering the material (due to a change in <u>velocity</u>) - The ray is <u>refracted</u>:



On entering the material, the light ray bends towards the normal line - The angle θ_{material} is always less than the angle θ_{air} .

If you change θ_{air} several times, measure θ_{air} and $\theta_{material}$ each time, then calculate values for $\sin \theta_{air}$ and $\sin \theta_{material}$, you can plot a graph of $\sin \theta_{air}$ against $\sin \theta_{material}$. The graph you obtain is a straight line passing through the origin:



The graph shows that:

$$\text{sin } \theta_{\text{air}} \quad \alpha \quad \text{ sin } \theta_{\text{material}}$$

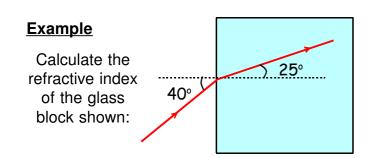
or
$$\frac{\sin \theta_{\text{air}}}{\sin \theta_{\text{material}}}$$
 = constant

The constant is known as the <u>refractive index</u> of the material. It is given the symbol n. It does not have a unit:

refractive index (n) =
$$\frac{\sin \theta_{air}}{\sin \theta_{material}}$$

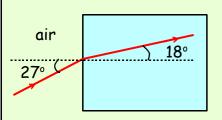
Note

- This equation applies to any material that light can pass through, e.g., glass, plastic, water.
- Each material has its own distinct value of refractive index (which is always equal to or greater than 1).
- The greater the refractive index, the greater the change in direction of the light ray.
- The refractive index of a material is the same whether light moves from air into the material or vice versa.
- The term <u>absolute</u> <u>refractive</u> <u>index</u> is used when air is replaced by a vacuum. (The values obtained using air and a vacuum are almost identical).

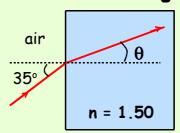


$$n = \frac{\sin \theta_{air}}{\sin \theta_{material}} = \frac{\sin 40^{\circ}}{\sin 25^{\circ}} = \frac{0.643}{0.423}$$
$$= 1.52$$

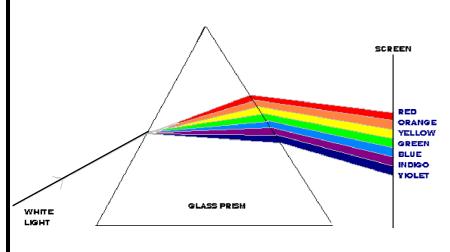
Calculate the <u>refractive</u> <u>index</u> of the material this block is made from:



Calculate the value of the unknown angle θ :



Refractive Index and Frequency of Light



DISPERSION OF WHITE LIGHT BY A PRISM Clipart copyright S.S.E.R. Ltd The <u>refractive</u> <u>index</u> of a material depends on the <u>frequency</u> (colour) of the light hitting it.

When white light passes through a glass prism, a visible spectrum is produced because each component colour of white light has a different frequency, so is refracted by a different amount.

Violet is refracted more than red, so the refractive index for violet light must be greater than the refractive index for red light.

Refractive Index, Angles, Velocity and Wavelength of Light

When light passes from air into a denser material such as glass:

Its <u>velocity decreases</u>. Its <u>wavelength decreases</u>. Its <u>frequency remains constant</u>.

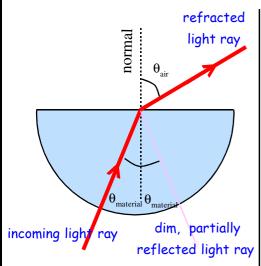
This equation shows the relationship between **refractive index**, **angles**, **velocity of light** and **wavelength of light** in air and a material:

refractive index (n) =
$$\frac{\sin \theta_{air}}{\sin \theta_{material}}$$
 = $\frac{\text{velocity (v)}_{air}}{\text{velocity (v)}_{material}}$ = $\frac{\text{wavelength ($\lambda$)}_{air}}{\text{wavelength (λ)}_{material}}$

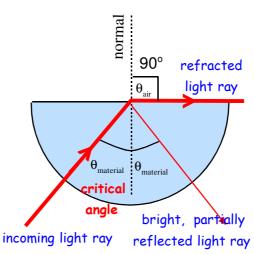
Calculate the velocity of light in a glass block which has a refractive index of 1.50. (Velocity of light in air = 3 x 10⁸ ms⁻¹):

Red light (wavelength 700 nm in air) is passed into a plastic material of refractive index 1.47. Calculate the wavelength of the light in the plastic:

2) CRITICAL ANGLE and **TOTAL INTERNAL REFLECTION**

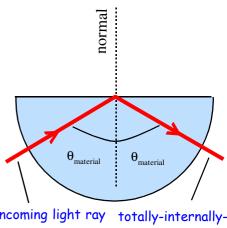


When a monochromatic light ray is passed from air into a semi-circular crown glass block at an angle of incidence close to the normal line, most of the light ray is refracted into the air at the flat surface. A small amount of the light is reflected back into the glass by the flat surface - the dim, partially reflected light ray.



If the angle of incidence between the incoming light ray and the normal line is increased to 42°, most of the light ray is refracted along the flat surface into the air (at 90° to the normal line). A much larger amount of the light is reflected back into the glass by the flat surface - the partially reflected light ray is much brighter.

> We call the angle of incidence at which this happens the CRITICAL **ANGLE** for the material.



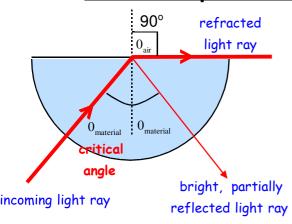
incoming light ray totally-internallyreflected light ray

If the angle of incidence between the incoming light ray and the normal line is increased above the critical angle (42°), all of the light ray is reflected back into the glass by the flat surface.

This is called **TOTAL** INTERNAL REFLECTION

Total internal reflection occurs when the angle of incidence at which a light ray strikes the inside surface of a material is greater than the material's critical angle.

Relationship Between Critical Angle and Refractive Index



At the critical angle (θ_c) , $\theta_{air} = 90^\circ$.

refractive index (n) =
$$\frac{\sin \theta_{air}}{\sin \theta_{material}}$$
 = $\frac{\sin 90^{\circ}}{\sin \theta_{c}}$ = $\frac{1}{\cos \theta_{c}}$

Adam performed an experiment to find the critical angle and refractive index of a plastic material which had been shaped into a semi-circular block.

Adam typed up and saved his report on a PC - but when he opened the file next day, he found that the PC had not saved some words, a calculation and the labels and arrows on his diagrams (as shown below):

Help Adam by fully-labelling his diagrams, filling in the missing words and completing his refractive index calculation:

completing his retractive index calculation:			
Experiment to Find the Critical Angle and Refractive Index of a Semi-Circular Plastic Block			
I passed a ray of red light into the plastic block. The angle of incidence between the ray and the normal ine was small. Most of the light ray			
out a amount of the light was			
I increased the angle of between the incoming light ray and the normal line until most of the ray was along the flat surface of the block (at to the normal line). A much larger amount of light was			
The angle of incidence at which this happened is called the for the material. Its value was			
When I increased the angle of between the incoming light ray and the normal a little bit further (above the angle)			
- This is known as			
Here is how I derived the relationship between the refractive index and critical angle of the plastic:			

1) Jane used a ray of red light to determine the refractive index of special glass X (in the form of a semi-circular block). Jane adjusted her apparatus until she observed the following: $\theta_{\rm air} = 90^{\rm o}$ (a) How does the size of angle a compare with the size of angle **b**? b (b) State the value of angle b: 45° (c) What name is given to angle a when the light rays are as shown? (d) Use the diagram to derive an equation which links the refractive index of special glass X to its critical angle: (e) Calculate the refractive index of special glass X: (f) Describe what will happen when angle a is increased above 45°. Include the name of this process: 2)(a) Explain how you know whether a ray of light which strikes the inside surface of a material will be totally internally reflected: ____ (b) Determine whether this light ray will be totally internally reflected by the optic fibre: n = 1.48normal 4) Calculate the 3) Calculate the refractive index of a critical angle for a substance which has material with a a critical angle of

42.5°.

refractive index of

1.55.

HIGHER PHYSICS

OPTO-ELECTRONICS 1) IRRADIANCE OF RADIATION

You must be able to:

- State that the irradiance (I) of radiation striking a surface is the power (P) of the radiation per unit area (A) of the surface:
 I = P/A. Unit of irradiance: watts per square metre (W m⁻²).
 - Solve problems using the above relationship.
- State the relationship $I \propto k/d^2$ for the irradiance (I) of radiation at a distance (d) from a point source, where k is a constant. Use the relationship in the form $I_1d_1^2 = I_2d_2^2$.
 - Describe a method to verify the above relationship.
 - Solve problems using the above relationship.

1) IRRADIANCE OF RADIATION

The **irradiance** of radiation striking a surface is the **power** of the radiation per **unit area** of the surface:

Example

A 100 W light bulb shines on a table top of area 2 m². If no light is lost, calculate the irradiance of the light hitting the table:

Irradiance (I) =
$$\frac{\text{Power (P)}}{\text{Area (A)}} = \frac{100 \text{ W}}{2 \text{ m}^2} = 50 \text{ W m}^{-2}$$

An overhead projector uses a 300 W light bulb to project light onto a screen which measures 2 m x 3 m. Assuming no light is lost, calculate the light irradiance on the screen:

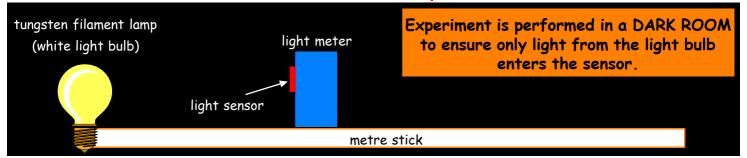
A cinema projector uses a 3 kW lamp. It projects a film onto a flat screen measuring 10 m x 6 m. What is the light irradiance on the screen (assuming no light loss)?:

A 60 W table lamp reflects all of its light onto the table it sits on. If the light irradiance at the table top is 200 W m⁻², what area of the table is illuminated?

Calculate the power of a car head lamp which produces light of irradiance 12.5 W m⁻² on an area of 8 m²:

2) Light Irradiance and Distance From a Point Source

The apparatus shown can be used to investigate the relationship between the **light irradiance** at different **distances** from a **point source**:



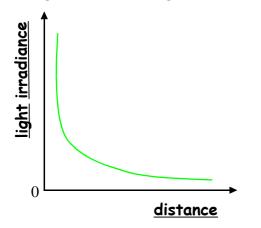
The light bulb acts as a **point source** - a source that radiates its energy equally in all directions.

The light sensor detects the light irradiance and converts it to a voltage which is displayed on the light meter - The light irradiance is directly proportional to the voltage.

The light sensor is moved to different distances from the light bulb (measured with the metre stick).

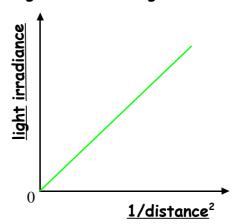
At each distance, the light irradiance is read from the light meter.

Graph of light irradiance against distance



The graph indicates some form of inverse proportion relationship between light irradiance and distance.

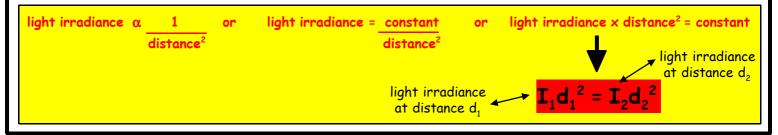
Graph of light irradiance against 1/distance²



The graph is a straight line passing through the origin. This shows that:

light irradiance
$$\alpha$$
 1 distance²

This is a form of the inverse square law The light irradiance is inversely proportional
to the square of the distance from the
point source.



Example

In a dark room, Steven measured the light irradiance at 0.5 m from a light bulb and found it to be 50 W m⁻². What would be the light irradiance at a distance of 0.7 m from the light bulb?

$$I_1 d_1^2 = I_2 d_2^2$$

 $50 \times 0.5^2 = I_2 \times 0.7^2$
 $12.5 = 0.49 I_2$
 $I_2 = \frac{12.5}{0.49} = 25.5 \text{ W m}^{-2}$

What is meant by a point source?

When Leanne placed a light meter 1 m away from a light bulb in a dark room, the meter indicated a light irradiance of 75 W m⁻². Calculate the light irradiance reading Leanne should obtain on the meter at a distance of 1.5 m from the light bulb:

Russell's experiment in a dark room produced these results:

Distance from lamp = 80 cm.

Light irradiance = 12 W m⁻².

What light irradiance should Russell have obtained at a distance of 20 cm from the lamp?:

A light meter shows a light irradiance reading of 4 W m⁻² when it is held 2 m from a point source. How far away from the point source should the meter be held if it is to show a light irradiance reading of 0.25 W m⁻²?:

A solar cell is placed 20 cm from a light source in an otherwise dark room, giving an output voltage of 800 mV. When the solar cell is moved further away from the light source, the output voltage drops to 100 mV.

- (a) What is the relationship between the output voltage and light irradiance?:
- (b) Calculate the new distance between the light source and solar cell:

HIGHER PHYSICS

OPTO-ELECTRONICS 2) QUANTUM THEORY and THE PHOTOELECTRIC EFFECT

You must be able to:

- State that electromagnetic radiation can be regarded as a stream of tiny, individual "wave packets" called photons.
- State that each photon of electromagnetic radiation has an energy E = hf where h is Planck's constant and f is the frequency of the radiation.
 - Solve problems involving the above relationship.
- State that the irradiance (I) of electromagnetic radiation falling on a surface is given by the
 equation I = Nhf where N is the number of photons per second falling on every square metre of
 the surface, h is Planck's constant and f is the frequency of the radiation.
 - Solve problems involving the above relationship.
 - Explain the photoelectric effect in terms of photons and emitted electrons.
- Describe an experiment to show that photoelectric emission occurs when the frequency of the incident electromagnetic radiation is sufficiently high and that increasing the irradiance of the incident electromagnetic radiation increases the photoelectric emission.
- Describe the energy conversion taking place in the photoelectric effect in terms of the equation hf = hf_o + 1/2mv² where hf is the energy of the incident photon, hf_o is the work function of the metal and 1/2mv² is the maximum kinetic energy of the emitted electron.
 - Solve problems involving the above relationship.

1) CLASSICAL WAVE THEORY

We have seen that **electromagnetic energy** (such as **light**) behaves as a **continuous wave** - It can be **reflected**, **refracted** and **diffracted**. More importantly, it can produce **interference** (which is the test for wave motion).



Such a continuous electromagnetic wave has a velocity (v) of 3 x 10⁸ m s⁻¹ in air, a frequency (f) measured in hertz and wavelength (λ) measured in metres.

The equation $\mathbf{v} = \mathbf{f} \lambda$ applies to the wave.



Max Planck Clipart copyright S.S.E.R. Ltd

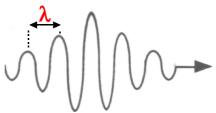
2) QUANTUM THEORY

In the early years of the 20 th century (about 100 years ago), scientists **Max Planck** and **Albert Einstein** proposed an alternative theory for **electromagnetic energy**- The **quantum theory**:



Albert Einstein
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Electromagnetic energy is a stream of tiny, individual "wave packets" called quanta or photons:



A photon of electromagnetic energy

As with classical wave theory, each photon has a velocity (v) of 3 x 10⁸ m s⁻¹ in air, a frequency (f) measured in hertz and wavelength (λ) measured in metres.

The equation $\mathbf{v} = \mathbf{f} \lambda$ applies to each **photon**.

However, the energy of a photon does not depend on amplitude.

The energy (E) of a photon is directly proportional to its frequency (f):

 $\mathsf{E} \ \alpha \ \mathsf{f}$ or $\mathsf{E} = \mathsf{constant} \ \mathsf{x} \ \mathsf{f}$

The constant is named after Max Planck (Planck's constant) and is given the symbol h:

energy of photon
$$\leftarrow E = h f \leftarrow$$
 frequency of photon (unit: Hz)

Planck's constant = $6.63 \times 10^{-34} \text{ J s}$

Example

In air, a photon of **yellow** light has a wavelength of 589 nm (i.e., 589 x 10⁻⁹ m).

Calculate: (a) the **frequency** of the photon; (b) the **energy** of the photon.

(a)
$$v = f\lambda$$
, so $f = \frac{v}{\lambda} = \frac{3 \times 10^8}{589 \times 10^{-9}} = \frac{5.09 \times 10^{14} \text{ Hz.}}{589 \times 10^{-9}}$ (b) $E = hf = (6.63 \times 10^{-34}) \times (5.09 \times 10^{14})$
$$= \frac{3.37 \times 10^{-19} \text{ J.}}{5.09 \times 10^{-19} \text{ J.}}$$

- 1) In air, a photon of blue light has a wavelength of 480 nm (i.e., 480 \times 10⁻⁹ m). Calculate:
 - (a) the <u>frequency</u> of the photon;
- (b) the <u>energy</u> of the photon.

2) (a)Calculate the energy, in air, of a photon of:

(i) red light;

(ii) green light;

(iii) violet light.

(wavelength 700 nm)

(wavelength 540 nm)

(wavelength 400 nm)

- (b) In the <u>visible spectrum</u>, which colour of light has the <u>highest energy</u>?
- 3) A photon of <u>ultraviolet radiation</u> has a frequency of 7.69 x 10¹⁴ Hz in air. Calculate the <u>energy</u> of this photon in air:
- 4) In air, a photon of <u>infra-red radiation</u> has an <u>energy</u> of 1.99 x 10⁻²⁰ J.

 Calculate the <u>frequency</u> of this photon in air:

Irradiance of Electromagnetic Radiation

The **irradiance** (**I**) of electromagnetic radiation falling on any surface is given by the equation:

irradiance of radiation I = Nhf frequency of radiation (unit: W m⁻²) (unit: Hz)

number of photons per second falling on every square metre of surface

1) Every second, 2 x 10¹⁹ photons of light with a frequency of 7.5 x 10¹⁴ Hz fall on each square metre of a floor. Calculate the <u>irradiance</u> of the light on the floor.

2) How many photons per second fall on 1 m² of a table that is being illuminated by a lamp producing light of irradiance 8 W m⁻² and frequency 4.5 x 10¹⁴ Hz?

3) THE PHOTOELECTRIC EFFECT

WORK FUNCTION

On the surface of metals, there are tiny particles called electrons. The electrons are held on the metal surface by attractive forces.

If an electron is to escape from the metal surface, it must overcome these attractive forces.

The <u>work function</u> of a metal is the energy which must be supplied to enable an electron to escape from the metal surface.

PHOTOELECTRIC EFFECT / PHOTOELECTRIC EMISSION

If <u>one</u> photon of electromagnetic energy (**E = hf**) strikes a metal surface, it causes <u>one</u> electron to be emitted from the metal surface <u>if the photon's energy</u> (<u>hf</u>) <u>is equal to or greater than the</u> <u>work function</u> <u>of the metal</u>, part of the photon's energy being used to enable the electron to escape. The rest of the photon's energy is given to the emitted electron as <u>kinetic energy</u>. The photon then no longer exists - This is known as the <u>photoelectric effect</u> and the emission of the electron is known as <u>photoelectric emission</u> or <u>photoemission</u>.

THRESHOLD FREQUENCY (f_o)

A photon must have a minimum energy equal to the **work function** of a metal <u>and hence a minimum frequency</u> (f_o) to emit an electron from the metal surface. This **minimum frequency** (f_o) is called the **threshold frequency** for the metal. Each metal has its own unique value of **threshold frequency** (f_o).

ONE photon with energy (E = hf) equal to or greater than WORK FUNCTION of metal strikes metal surface.

My /

ONE electron emitted from metal surface.

Kinetic energy = energy of - work function
of electron photon of metal

Work function = h f_o

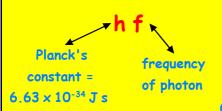
<u>Photoelectric emission</u> is described by EINSTEIN'S PHOTOELECTRIC EQUATION:

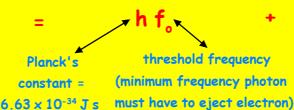
PHOTOELECTRIC EQUATION

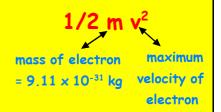
Energy of photon striking metal surface

Energy needed to
eject electron from
metal surface
(work function of metal)

Kinetic energy given to emitted electron

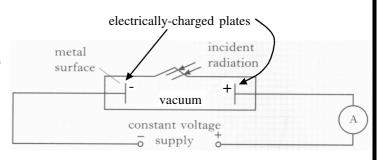




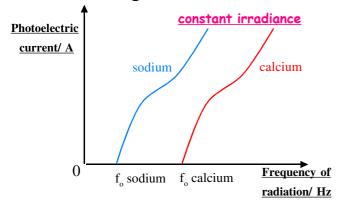


This apparatus is used to investigate the **photoelectric effect**:

When electromagnetic radiation of sufficient energy/frequency strikes the metal surface, electrons are emitted from the metal surface (1 electron per photon). The emitted electrons are attracted to the positively-charged plate through the vacuum (there are no air molecules to stop them) - An electric current (known as a photoelectric current) is thus created in the circuit, so the ammeter displays a current reading. [The constant voltage supply is used to give the plates inside the vacuum their - and + electric charge].



Changing Frequency of Electromagnetic Radiation

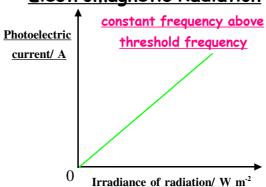


Below a certain frequency [the threshold frequency (f_o)], no electrons are emitted from the metal surface - There is no photoelectric current.

As the frequency (and hence energy) of the radiation is increased <u>above</u> the <u>threshold frequency</u> (f_o), more electrons are emitted - the photoelectric current increases.

Different metals produce different curves - Each metal has its own unique value of threshold frequency (f_a).

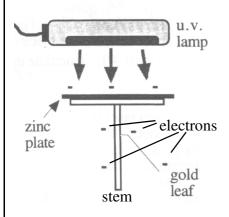
Changing Irradiance of Electromagnetic Radiation



If the frequency of the radiation is high enough to cause emission of electrons from the metal surface, more electrons are emitted as the irradiance of the radiation is increased

- The photoelectric current is directly proportional to the irradiance of the radiation.

Laboratory Demonstration of the Photoelectric Effect



A gold leaf electroscope (with a zinc plate on top) is negatively-charged

- The zinc plate, stem and gold leaf are all covered with negatively-charged electrons, so the gold leaf is repelled (pushed away) by the stem.

When photons of <u>ultra-violet</u> radiation are shone onto the zinc plate, the photons have sufficient energy to eject electrons from the surface of the zinc - The photons have energy higher than the <u>work function</u> of zinc.

The electrons on the zinc surface escape into the air and are replaced by the electrons from the stem and gold leaf - The gold leaf is no longer repelled by the stem, so it falls.

If the irradiance of the ultra-violet radiation is increased, the gold leaf falls faster because more ultra-violet photons strike the zinc plate, so electrons are emitted from the zinc faster.

If white light (which contains photons of all 7 colours of the visible spectrum - red, orange, yellow, green, blue, indigo and violet) is shone onto the zinc plate, the gold leaf does not fall. Photons of these colours of light do not have high enough energy to eject electrons from the zinc surface - The photons of these colours of light have energy lower than the work function of zinc.

If the zinc plate is replaced with a tin plate, and photons of ultra-violet or white radiation are shone onto the tin, the gold leaf does not fall - Photons of ultra-violet or white radiation have a <u>lower</u> energy than the <u>work function</u> of tin, so no electrons are emitted from the tin.

If the gold <u>leaf electroscope</u> is <u>positively-charged</u>, the gold leaf does not fall when the metal plate is illuminated by electromagnetic radiation of high enough energy/frequency because the stem and gold leaf lack electrons, so cannot replace the electrons emitted from the metal plate.

1) Explain the following terms:

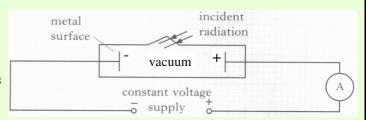
(a) work function of a metal:

(b) photoelectric emission - INCLUDE A LABELLED DIAGRAM:

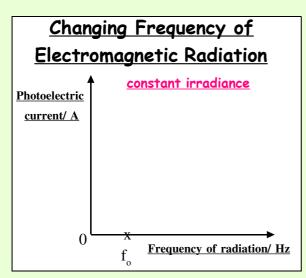
(c) threshold frequency:

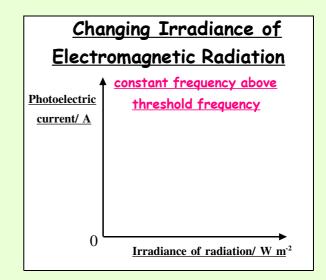
2) This apparatus is used to investigate the <u>photoelectric effect</u>.

The metal used is caesium, which emits electrons when electromagnetic radiation of a frequency equal to or above 4.59 x 10¹⁴ Hz strikes it.



(a) Complete the following graphs:





- (b) Why are no electrons emitted from the caesium metal when photons of frequency below footnike its surface?
- (c) Explain why increasing the irradiance of the electromagnetic radiation increases the number of electrons emitted from the caesium surface:
- (d) Calculate the work function of the caesium metal:

- 3) What frequency of photon is required to just release an electron from the surface of a metal that has a work function of 4.5 x 10⁻¹⁹J?
- 4) A metal has a work function of 2.16 x 10⁻¹⁹ J. Calculate the minimum frequency a photon must have in order to emit an electron from the metal surface.

5) Write down EINSTEIN'S PHOTOELECTRIC EQUATION in words and symbols:
6) When a photon of electromagnetic radiation of frequency 7.5 x 10 ¹⁴ Hz strikes a metal surface, an electron is ejected from the metal surface with a maximum kinetic energy of 1.6 x 10 ⁻¹⁹ J. Calculate the work function of this metal.
7) The work function of metal X is 1.5 x 10 ⁻²⁰ J. (a) A photon of frequency 3.0 x 10 ¹³ Hz strikes the surface of metal X, causing one electron to be emitted from the metal surface. Determine the maximum kinetic energy of this emitted electron. (b) Calculate the maximum velocity of the emitted electron.

UNIT 3 - RADIATION and MATTER OPTO-ELECTRONICS 3) EMISSION and ABSORPTION SPECTRA

You must be able to:

- Use the following terms correctly: photon, work function, photoelectric emission (photoemission) and threshold frequency.
- Describe experiments to display emission and absorption spectra.
- Use the following terms correctly ground state, excited state, ionisation level, electron transition, emission spectrum and absorption spectrum.
 - State that electrons in free atoms occupy discrete energy levels.
 - Draw a diagram to represent the energy levels for a hydrogen atom.
- Describe spontaneous emission of radiation as a random process analogous to that of radioactive decay.
 - Explain an emission line spectrum in terms of electron transitions from higher to lower energy levels and explain why some emission lines are brighter than others.
- State that a photon of light emitted from an atom has an energy (hf) equal to the difference in energy (ΔE) between the 2 energy levels involved in the electron transition responsible for creating the photon. ΔE = h f.
 - Explain an absorption line spectrum in terms of electrons in lower energy levels absorbing photons of correct energy (hf) and making transitions of energy difference (ΔE) to higher energy levels.
 - Solve problems involving the equation $\Delta E = h f$.
 - Explain the presence of absorption lines in the spectrum of sunlight.

RUTHERFORD-BOHR MODEL OF THE ATOM

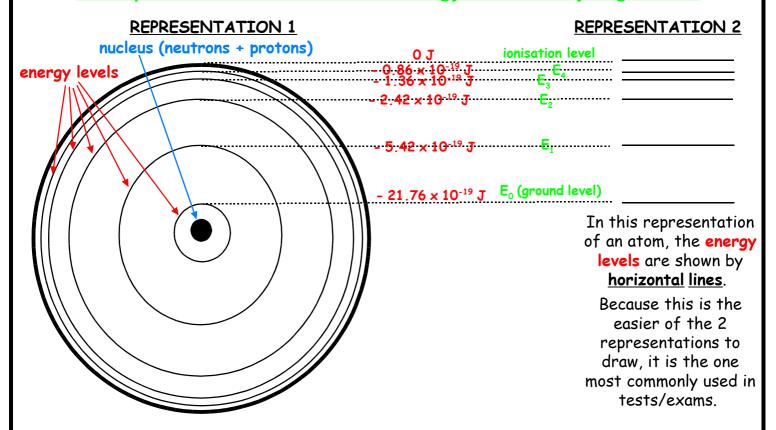
Free (unreacted) atoms consist of a tiny, central **nucleus** (containing particles called **neutrons** and **protons**) surrounded by particles called **electrons**.

The **electrons** circle around the **nucleus** at fixed distances from it. Electrons at each distance have a **fixed energy value** - so each distance is known as an **energy level**.

Electrons can move from one energy level to another energy level, but cannot stop <u>between</u> the energy levels.

As an **electron** gets closer to the **nucleus**, the **electron** loses energy - so the **energy levels** closer to the nucleus have **more negative** energy values.

two representations of some of the energy levels in a hydrogen atom



A hydrogen atom has only 1 electron, but this can move to any of the possible energy levels.

The **energy level** closest to the **nucleus** (the level with lowest energy) is called the **ground level** (E_o)

- An **electron** in this **energy level** is said to be in its **ground state**.

The **energy levels** further from the **nucleus** (**E**₁, **E**₂, **E**₃, etc) are called **excited energy levels**- An **electron** in any of these **energy levels** is said to be in an **excited state**.

An **electron** can reach a distance so far away from the **nucleus** that the **electron** can escape from the atom - We say the **electron** has reached the **ionisation level** (where it has **0 Joules of energy**). When this happens, the **atom** is said to be in an **ionisation state**.

ATOMIC SPECTRA

Under certain circumstances, free (unreacted) atoms can give out (emit) or take in (absorb) photons of electromagnetic energy, including photons of different coloured light.

REMEMBER - The colour of light depends on its frequency/wavelength.

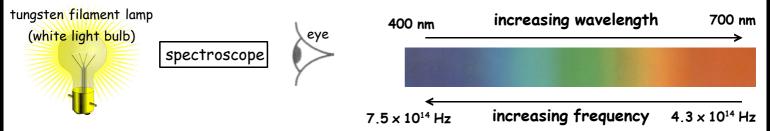
When the light is passed through a **prism**, **diffraction grating** or **spectroscope**, an **atomic spectrum** is produced.

<u>Different atoms produce different atomic spectra</u> (e.g., mercury atoms produce a different spectrum from sodium atoms.) As a result, an atom can be identified by observing its spectrum.

1) EMISSION SPECTRA

(a) Continuous Spectra

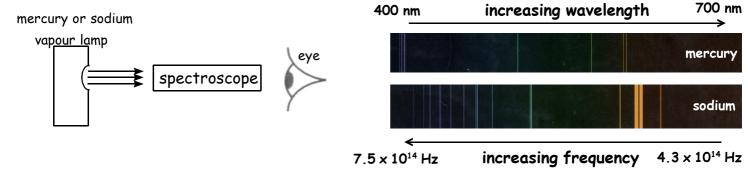
A tungsten filament lamp (a normal light bulb) emits **white light**. When the **white light** is passed through a spectroscope, a **continuous spectrum** is obtained. This contains all 7 colours of the **visible spectrum**:



(b) Line Spectra

A mercury vapour lamp or sodium vapour lamp emits different photons of specific frequency/wavelength (and hence colour). When the light is passed through a spectroscope, a series of different coloured lines on a black background is obtained. Each line occupies an exact position corresponding to its exact frequency/wavelength.

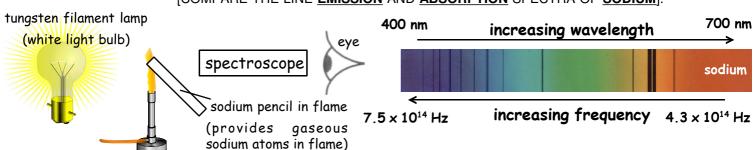
Notice the different colours and positions of the emission lines for mercury and sodium.



2) ABSORPTION SPECTRA

When **white light** (containing photons of all 7 different colours of the visible spectrum) is passed through atoms of an element like sodium which are in the <u>gaseous state</u>, the <u>gaseous atoms</u> absorb photons from the **white light** of **specific frequency/wavelength** (and hence **colour**). When the light is passed through a spectroscope, a **continuous spectrum** with a **series of black <u>absorption</u> lines** is obtained. Each **black <u>absorption</u> line** occupies an exact position corresponding to the exact **frequency/wavelength** of the photons from the white light that have been **absorbed** by the gaseous atoms.

[COMPARE THE LINE **EMISSION** AND **ABSORPTION** SPECTRA OF **SODIUM**].

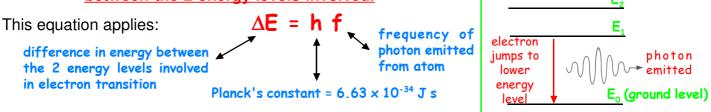


HOW EMISSION LINE SPECTRA ARE CREATED

At <u>any time</u>, an electron in an excited (higher) energy level of an atom can make a <u>transition</u> (<u>jump</u>) to a <u>less excited</u> (lower) energy level in the same atom (including the <u>ground level</u>, E_o). This process is <u>random</u> - We cannot predict when it will happen (just like we cannot predict when the radioactive decay of an atomic nucleus will take place.)

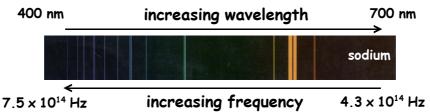
When an electron makes such a transition (jump), one photon of electromagnetic energy is emitted from the atom. The energy of this photon is exactly equal to the difference in energy

between the 2 energy levels involved.



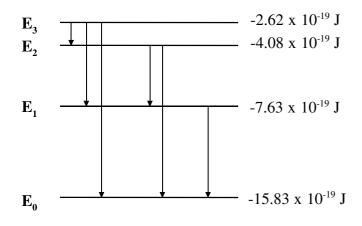
The emitted photon often has a frequency within the visible spectrum, so produces a coloured emission line in the atom's emission line spectrum. The photon may also have a frequency outwith the visible spectrum - in the infra-red or ultra-violet.

Various such electron transitions (jumps) of **different energy** (and hence different **frequency/wavelength**) are possible - so an emission line spectrum may consist of several emission lines of different **frequency/wavelength**, e.g., the **sodium line emission spectrum** shown below:



For example:

Atom X has 4 possible energy levels, as shown:



There are 6 possible downward electron transitions (jumps) - as shown by the 6 downward arrows. Each happens without outside influence - they are spontaneous.

Each downward electron transition (jump) will produce one emission line in the atom's emission spectrum (one photon being emitted per jump) - so the spectrum will have 6 emission lines.

The position of each emission line on the emission spectrum will depend on the frequency/wavelength of each emitted photon, which depends on the difference in energy (ΔΕ) between the 2 energy levels involved in the electron transition.

PROBLEM

Calculate the **energy** and **frequency** of the photon emitted when an electron jumps from energy level **E**₂ to energy level **E**₁.

$$\Delta E = (7.63 \times 10^{-19})J - (4.08 \times 10^{-19})J$$

= $(3.55 \times 10^{-19})J$
So, energy of emitted photon
= $(3.55 \times 10^{-19})J$

Since we are calculating the <u>change in energy</u>, there is no need to use the - signs in front of the numbers.

f =
$$\Delta$$
E/h
= (3.55 × 10⁻¹⁹)J/(6.63 × 10⁻³⁴)J s
= 5.35 × 10¹⁴ Hz

Brightness of Emission Lines

Emission spectra are usually obtained by observing a <u>vapour lamp</u> through a **spectroscope**. The **vapour lamp** contains millions of atoms, each giving out photons - so many photons are emitted.

Some emission lines in an emission spectrum are brighter than others (see the 2 very bright orange lines in the sodium emission spectrum) - The brighter lines are caused by a larger number of electrons (from the same and other identical atoms) making the same energy transition (jump) - so more photons of light with the same frequency/wavelength are produced.

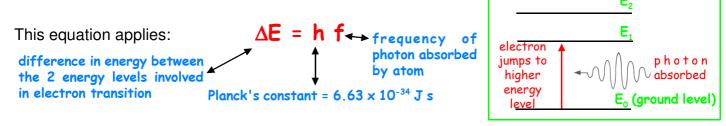
1) Explain, with the help of a labelled diagram, how an atom can emit a photon of electromagnetic energy:

e, explain who the vari		
d)Explain whether we can	predict the exact m	oment when an electron will mak
c)Why will some emission l	ines be <u>brighter</u> tha	n others?
$\mathbf{E_0}$	-6.95 x 10 ⁻¹⁹ J	How many emission lines will be present in the atom's emission spectrum?
E ₁	-4.60 x 10 ⁻¹⁹ J	(b) All the photons emitted from the atom can be detected easily.
E ₃ ————————————————————————————————————		<u>arrows</u> , all the possible downward electron transitions
	-2.50 x 10 ⁻¹⁹ J	(a) Show, using <u>downward</u>

HOW ABSORPTION LINE SPECTRA ARE CREATED

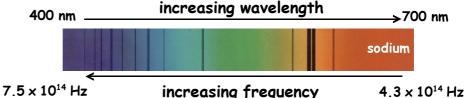
An atom can absorb a photon of electromagnetic energy. The atom can only do so if the energy of the photon is exactly equal to the difference in energy (ΔΕ) between any 2 energy levels in the atom.

When a photon is absorbed, one electron makes a transition (jump) between the 2 energy levels with exact energy difference ΔE, from the less excited (lower) energy level to the more excited (higher) energy level.



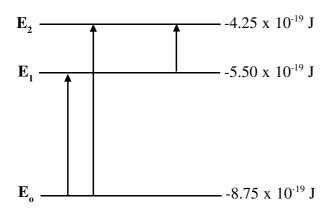
Various such electron transitions (jumps) of **different energy** are possible, provided **photons of suitable energy** are present to be **absorbed**.

The **absorbed photons** are **removed** from the incident electromagnetic radiation, so **black absorption lines** are produced on the atom's absorption line spectrum against a **coloured visible spectrum background** where **no photons** are being absorbed, e.g., the sodium line absorption spectrum shown below:



For example:

Atom Y has 3 possible energy levels, as shown:



There are <u>3</u> possible upward electron transitions (jumps) - as shown by the <u>3</u> upward arrows.

Each upward electron transition (jump) will produce one absorption line in the atom's absorption spectrum (one photon being absorbed per jump) - so the spectrum will have absorption lines.

The position of each absorption line on the absorption spectrum will depend on the frequency/wavelength of each absorbed photon, which depends on the difference in energy (AE) between the 2 energy levels involved in the electron transition.

PROBLEM

Calculate the <u>energy</u> and <u>frequency</u> of the photon <u>absorbed</u> when an electron jumps from energy level \mathbf{E}_0 to energy level \mathbf{E}_2 .

$$\Delta E = (8.75 \times 10^{-19})J - (4.25 \times 10^{-19})J$$

= $(4.50 \times 10^{-19})J$
So, energy of absorbed photon
= $(4.50 \times 10^{-19})J$

 $\Delta E = (8.75 \times 10^{-19})J - (4.25 \times 10^{-19})J$ Since we are calculating the change in energy, there is no need to use the - signs in front of the numbers.

f =
$$\Delta E/h$$

= $(4.50 \times 10^{-19})J/(6.63 \times 10^{-34})J s$
= $6.79 \times 10^{14} Hz$

Fraunhofer Lines - Absorption Lines in Sunlight

YOU MUST NEVER OBSERVE SUNLIGHT DIRECTLY

When sunlight is passed through a spectroscope, black absorption lines are observed in its visible spectrum.

These absorption lines are due to photons of certain energies from the sun's hot core being absorbed by gaseous atoms in the sun's cooler outer layer.

The absorption lines correspond to those produced by hydrogen, helium, sodium and other atoms - So these must be present in the sun's atmosphere.

1) Explain, with the help of a labelled diagram, how an atom can absorb a photon of electromagnetic energy:

2) All the possible energy levels of an atom are shown:

 $\mathbf{E_{1}}$ -8.80 x 10^{-19} J

 $\mathbf{E_0}$ -16.64 x 10^{-19} J

- (a) Show, using <u>upward</u> <u>arrows</u>, all the possible upward electron transitions.
- (b) All the photons absorbed by the atom can be detected easily.

How many absorption lines will be present in the atom's absorption spectrum?

- (c) An electron in this atom makes a transition from energy level E_0 to level E_1 . What must be the (a) <u>energy</u> and (b) <u>frequency</u> of the photon absorbed?
 - (d) A photon of energy 6.24 x 10⁻¹⁹ J is absorbed by this atom, causing one electron to make a transition from a lower to a higher energy level.
- (i) Between which 2 energy levels does the electron jump? ___
- (ii) Calculate the absorbed photon's <u>frequency</u> and <u>wavelength</u>.

3) Explain why the <u>visible spectrum</u> of <u>sunlight</u> contains <u>black absorption</u> <u>lines</u> .
4) What <u>name</u> is given to these <u>absorption</u> <u>lines</u> in the <u>sun's visible spectrum</u> ?
5) What do these <u>absorption lines</u> tell us about the <u>sun's atmosphere</u> ?

Notes

UNIT 3 - RADIATION and MATTER OPTO-ELECTRONICS 4) LASERS

- State that an incoming photon (with energy equal to the difference in energy between levels E₁ and E₀ of an atom) stimulates an "excited" electron to jump from energy level E₁ to E₀ (ground level) of the atom, causing another identical photon to be emitted.
 - State that both photons are in phase and now travel in the same direction.
- State that the term LASER stands for Light Amplification by the Stimulated Emission of Radiation.
 - Explain the function of the two mirrors in a laser.
- State that laser light is monochromatic, coherent, parallel and has a very high irradiance.
 - Compare laser light to light from a filament lamp.
- Explain why a beam of laser light with a power of 0.1 mW
 can cause eye damage.

SPONTANEOUS and STIMULATED EMISSION

The transition of an electron in an atom from a higher energy level to a lower energy level with the emission of a photon can be either:

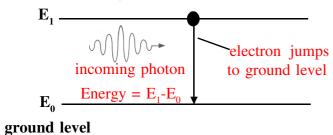
(a) Spontaneous

This is what happens during the production of the **line emission spectra** you have just studied. The process is <u>random</u> - We cannot predict when an electron will jump to a lower energy level, causing a photon to be emitted.

(b) Stimulated

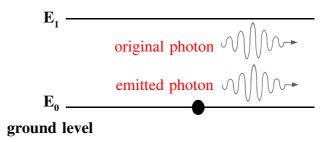
This happens in a laser.

An incoming photon (with energy equal to the difference in energy between levels E_1 and E_0 of an atom) stimulates an "excited" electron to jump from energy level E_1 to E_0 (ground level) of the atom.



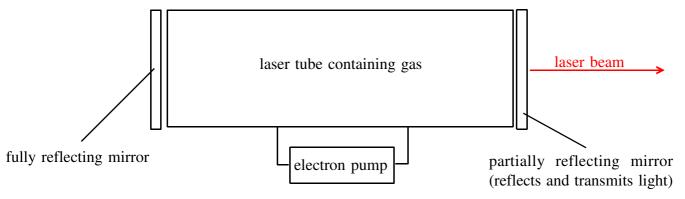
Another <u>identical photon</u> (same frequency and energy) is emitted as a result.

Both photons are in phase and travel in the same direction.



LASERS

The term laser stands for Light Amplification by the Stimulated Emission of Radiation.



In a laser, a gas is contained in a tube with a fully-reflecting silver mirror at one end and a partially-reflecting silver mirror at the other end.

Photons produced by stimulated emission travel through the gas, reflecting between the two mirrors. The photons stimulate more electrons to jump from from excited energy level E_1 to the ground level E_0 of the gas atoms, producing more identical photons.

Some of the **photons** created **escape through the partially reflecting mirror into the air**, creating a <u>laser beam</u>.

The **electron pump** provides energy to the atoms in the gas, to raise their electrons back to energy level E₁, so the stimulated emission process can carry on.

Comparing Laser Light and Light from a Filament Lamp

Filament lamp (light bulb)	Laser
Emits photons of all frequencies in the visible spectrum.	Laser light is monochromatic - all the photons have the same frequency .
Light is not coherent (the emitted photons are not in phase).	Laser light is coherent - all the photons are in phase .
Light spreads out in all directions - so has a low irradiance.	Laser light does not spread out - It is parallel . It has a very high irradiance - all the photons are concentrated in a very small area. THE LASER BEAM HAS A CIRCULAR CROSS-SECTION .

Laser Light and Eye Damage

Because a **laser beam** is **parallel** and has a **high irradiance**, it can cause serious damage to the human eye. For example:

Calculate the irradiance of a laser beam with typical power 0.1 mW (0.0001 W) which has a radius 0.5 mm (0.0005 m).

Irradiance (I) =
$$\frac{\text{Power (P)}}{\text{Area (A)}} = \frac{0.0001 \text{ W}}{\pi \times \text{radius}^2} = \frac{0.0001}{3.14 \times 0.0005^2}$$



Cross-section of laser beam. Radius = 0.0005 m. $= 127 \text{ W m}^{-2}$

An irradiance of 127 W m⁻² is sufficiently high to cause <u>severe eye damage</u>. It is far higher than the irradiance of light produced by a filament lamp (light bulb).

1)(a) Calculate the irradiance of this laser beam:

power = 0.1 mW (0.0001 W)

radius = 0.4 mm (0.0004 m)

(b) Explain whether the laser beam will be capable of causing eye damage:

2) With the aid of a labelled diagram, describe <u>stimulated</u> <u>emission</u> :
0\ \\\ -4 4b - 4 AOED -4 60
3) What does the term <u>LASER</u> stand for?
4) Describe <u>laser</u> <u>light</u> :
4) Describe <u>laser</u> <u>light</u> :
4) Describe <u>laser light</u> :
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4) Describe <u>laser light</u> :
4) Describe <u>laser light:</u> 5) Describe the purpose of the <u>2 mirrors</u> in a laser:

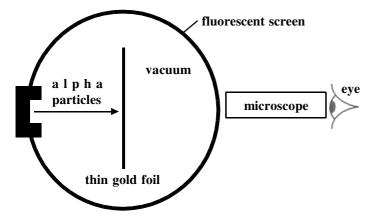
UNIT 3 - RADIATION and MATTER RADIOACTIVITY 1) The ATOM and NUCLEAR REACTIONS

- Describe how Rutherford showed that:
- (a) Compared to the atom, the nucleus has a very small diameter;
- (b) Most of the mass of the atom is concentrated in the nucleus.
- State that a nucleus contains protons and neutrons and has a net positive charge.
- Explain what is meant by alpha, beta and gamma decay using appropriate symbols and identify these processes in given nuclear equations.
- Define the average activity A of a quantity of radioactive substance by the equation A = N/t where N is the number of nuclei decaying in time t.
- Solve problems using the above equation.
- State that the becquerel is the unit of activity and that 1 becquerel is 1 decay per second.
- Describe fission as the process whereby a nucleus of large mass splits into 2 nuclei of smaller mass number along with several neutrons.
- State that fission may be spontaneous or induced by neutron bombardment.
- Describe fusion as the process whereby 2 nuclei combine together to form a nucleus of larger mass number.
- Explain using the equation $E = mc^2$ how the products of a fission or fusion reaction gain large amounts of kinetic energy.
- Solve problems using $E = mc^2$ for fission and fusion reactions.

RUTHERFORD'S SCATTERING EXPERIMENT

At the start of the 20th century, Ernest Rutherford devised an experiment to investigate the structure of atoms.

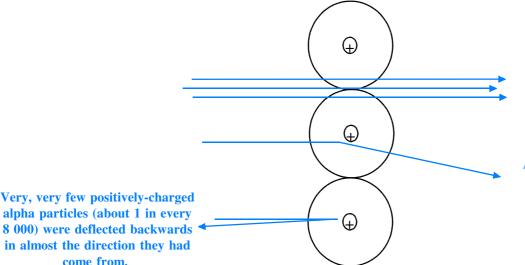
Positively-charged alpha particles were fired at a very thin piece of gold foil in the apparatus shown below. Because of the vacuum, the alpha particles were able to travel freely.



come from.

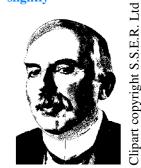
Every time an alpha particle hit the fluorescent screen, the screen glowed for a short time.

The microscope was moved all around the outside of the circular fluorescent screen, so that the number of alpha particles hitting the screen at every position could be observed.



Most of the positively-charged alpha particles (99%) passed straight through the gold foil.

A few of the positively-charged alpha particles were deflected slightly



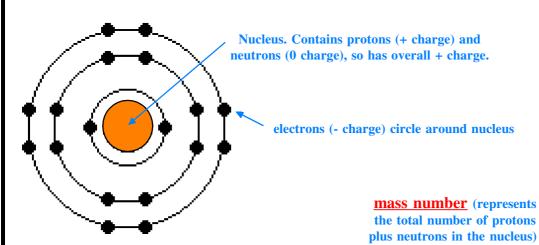
Ernest Rutherford

FROM THE RESULTS OF THIS EXPERIMENT, RUTHERFORD MADE THESE DEDUCTIONS ABOUT THE STRUCTURE OF ATOMS:

gold atoms in thin gold foil

- 1) Because most of the positively-charged alpha particles passed straight through the gold atoms in the foil, most of the atom must be empty space.
- 2) Because only very, very few positively-charged alpha particles were deflected backwards in almost the direction they had come from, most of the mass of the atom must be concentrated in a very small central area (which we call the <u>nucleus</u>).
 - 3) Because some of the positively-charged alpha particles were deflected by the nucleus, the nucleus must be positively-charged.

OUR PRESENT DAY MODEL OF THE ATOM



The symbol for an atom is often written in this form:

235
Chemical
Symbol

atomic number (represents the number of protons in the nucleus)

To find the number of <u>neutrons</u> in an atom, we subtract the <u>atomic number</u> from the <u>mass number</u>, e.g., for the atom above: <u>Number of neutrons = mass number - atomic number</u>

1) What is the number of <u>protons</u> and the number of <u>neutrons</u> in these atoms?

23 11 N a	64 30 ZI	n 141 Ba	140 54 Xe	

Atoms which have the same atomic number but different mass numbers are known as isotopes, e.g., uranium has isotopes:

2)(a) How many protons and neutrons are present in each uranium isotope?

- (b) Does each uranium isotope have:
 - (i) the same number of protons?____ (ii) the same number of neutrons?____

RADIOACTIVE DECAY

From Standard Grade Physics, you know that three types of radioactivity is emitted from atoms during radioactive decay - alpha particles, beta particles and gamma rays.

Complete this table:

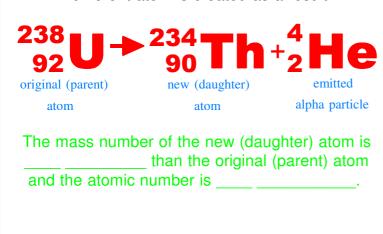
Type of radiation	Symbol	What it is	What stops it	Amount of ionisation
alpha				
beta				
gamma				

alpha decay

Alpha decay takes place when an alpha particle (consisting of 2 protons plus 2 neutrons) is ejected from an atom's nucleus.

An alpha particle is represented by the symbol:

A different atom is created as a result:



TOTAL OF MASS NUMBERS ON LEFT OF ARROW = _____

TOTAL OF ATOMIC NUMBERS ON LEFT OF ARROW = ____

beta decay

Beta decay takes place when a neutron in the nucleus splits up into a proton and an electron. The proton stays in the nucleus (so the atomic number increases by 1) while the electron is ejected from the atom's nucleus as a beta particle.

A beta particle is represented by the symbol:

0 -1

A different atom is created as a result:

234	234	. 0 _
91 Pa	92 U	⁺ -1 e
original (parent)	new (daughter)	emitted
atom	atom	beta particle

The mass number of the new (daughter) atom is ____ _ _ _ _ the original (parent) atom and the atomic number is ____ .

TOTAL OF MASS NUMBERS ON LEFT OF ARROW = _____

TOTAL OF ATOMIC NUMBERS ON LEFT OF ARROW = _____

gamma decay

Gamma rays are electromagnetic energy - They are not particles. When gamma rays are ejected from an atom's nucleus (along with alpha and beta particles), this does not change the mass number or atomic number of the atom.

1) Identify the particle emitted in each of these radioactive decays:

(a)
$$_{83}^{212}$$
 Bi \rightarrow_{81}^{208} Tl + ____ (b) $_{84}^{218}$ Po \rightarrow_{85}^{218} At + ____ (c) $_{90}^{234}$ Th \rightarrow_{91}^{234} Pa + ___

(b)
$$_{84}^{218}$$
 Po $\longrightarrow _{85}^{218}$ At + _____

(c)
$$^{234}_{90}$$
 Th $\rightarrow ^{234}_{91}$ Pa + _____

(d)
$$^{234}_{92}$$
 U $\rightarrow ^{230}_{90}$ Th + _____

(d)
$$_{92}^{234}$$
 U $\rightarrow _{90}^{230}$ Th + _____ (e) $_{88}^{226}$ Ra $\rightarrow _{86}^{222}$ Rn + _____ (f) $_{91}^{234}$ Pa $\rightarrow _{92}^{234}$ U + ____

(f)
$$^{234}_{91}$$
 Pa $\rightarrow ^{234}_{92}$ U + ____

(g)
$$^{210}_{82}$$
 Pb $\rightarrow ^{210}_{83}$ Bi + _____

(g)
$$_{82}^{210}$$
 Pb \longrightarrow $_{83}^{210}$ Bi + _____ (h) $_{90}^{230}$ Th \longrightarrow $_{88}^{226}$ Ra + _____ (i) $_{88}^{228}$ Ra \longrightarrow $_{89}^{228}$ Ac + ____

2) A radioactive decay chain is shown below.

Above each arrow, write the type of particle emitted for that stage:

$$^{238}_{92}$$
U \longrightarrow $^{234}_{90}$ Th \longrightarrow $^{234}_{91}$ Pa \longrightarrow $^{234}_{92}$ U

3) Fill in the 4 missing numbers in this radioactive decay chain:

4) Explain why the above radioactive decay equations do not give a complete picture of the radioactivity emitted from an atom's nucleus:

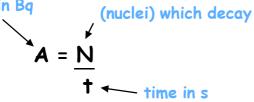
ACTIVITY

A radioactive source contains many atoms.

The activity (A) of a radioactive source is the number of atoms (nuclei), (N) in the source which decay in a given time time (t).

If the time is in seconds, the activity of the radioactive source is measured in becquerels (Bq) -1 becquerel (Bq) is 1 decay per second.

activity in Bq



number of atoms

Example

500 atoms (nuclei) in a radioactive source decay in a time of 2 minutes (120 seconds).

Calculate the **activity** of the source.

A = N/t = 500 atoms/120 s = 4.2 Bg

1) In a sample of uranium, **720 000 atoms (nuclei)** decay in 1 minute.

Calculate the activity of the uranium source:

2) A radioactive source has an activity of 5 kBq (5 000 Bq).

How many atoms (nuclei) decay every minute?

3) A radioactive substance has an activity of 8 MBq $(8 \times 10^{6} \text{ Bq})$.

What time will it take 12 million atoms in the source to decay?

NUCLEAR FISSION

In <u>nuclear fission</u>, a large atomic nucleus splits into 2 smaller nuclei and several neutrons.

The smaller nuclei and neutrons produced gain large amounts of kinetic energy.

Fission may be either:

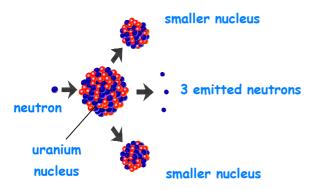
(a) Spontaneous

The large atomic nucleus splits up by itself at random - There is no "outside influence".

For example:

$$^{256}_{100} \mathrm{Fm} \rightarrow ^{140}_{54} \mathrm{Xe} + ^{112}_{46} \mathrm{Pd} + 4 ^{1}_{0} \mathrm{n} + \mathrm{energy}$$
 large atomic nucleus 2 smaller nuclei 4 neutrons

or (b) Stimulated by Neutron Bombardment



For example:

$$\begin{array}{c} ^1_0 \, n \ + \ ^{235}_{92} \mathrm{U} \ \rightarrow \ ^{141}_{56} \mathrm{Ba} \ + \ ^{92}_{36} \mathrm{Kr} \ + \ 3 \ ^1_0 n \ + \ \mathrm{energy} \\ \text{neutron} \\ \begin{array}{c} \text{neutron} \\ \text{nucleus} \end{array} \end{array}$$

A neutron is "fired" at a uranium nucleus, causing the uranium nucleus to split up.

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NUCLEAR FUSION

In <u>nuclear fusion</u>, 2 small atomic nuclei combine to form a larger nucleus.

Other small particles (such as neutrons) may also be formed.

For example:

$$^{2}_{1}H + ^{2}_{1}H \rightarrow ^{3}_{2}He + ^{1}_{0}n + energy$$
2 small atomic nuclei larger neutron nucleus

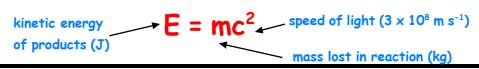
The larger nucleus and other particles produced gain large amounts of kinetic energy.

Nuclear fusion takes place in <u>stars</u>, like the <u>sun</u>.

LOST MASS and $E = mc^2$

In both nuclear fission and nuclear fusion reactions, the mass of the products formed is <u>always less than</u> the mass of the starting species - <u>Mass is lost during the reaction</u>.

The "<u>lost mass</u>" is converted into <u>kinetic energy</u> of the <u>products</u>, in accordance with Albert Einstein's famous equation:



Albert Einstein

	i nis is an exan	npie ot a <u>ni</u>	<u>uciear tis</u>	<u>ssion</u> react	ion:	
235 U -	n	→ 134 Te	+	98 Zr	+	4 \int_{0}^{1} n
3.901 x 10 ⁻²⁵ kg	0.017 x 10 ⁻²⁵ kg	2.221 x 10 ⁻²⁵	⁵ kg	1.626 x 10 ⁻²⁵ kg		0.017 x 10 ⁻²⁵ kg
The mas	s of each species	taking pai	rt in the ı	reaction is	shown	in blue.
	be what happens in the state of		<u>n</u>	Explain who we will be seen to be	<u>ion</u> rea	ction is
(c) Calculate the total mass of the species on the left of the arrow (the reactants):						
(d) Calculate the total mass of the species on the right of the arrow (the products):						
	the <u>lost mass</u> when reaction happen		by the		when t	energy gained this nuclear eens once:

This is an example of a <u>nuclear fusion</u> reaction:				
\mathbf{H} + \mathbf{H} —	\rightarrow He + \mathbf{n}			
1 1	2 0			
$3.342 \times 10^{-27} \text{ kg}$ $3.342 \times 10^{-27} \text{ kg}$	$5.004 \times 10^{-27} \text{ kg}$ $1.674 \times 10^{-27} \text{ kg}$			
The mass of each species taking p	art in the reaction is shown in blue.			
(a) Describe what happens in a nuclear fusion reaction:	(b) State where <u>nuclear fusion</u> reactions take place:			
(c) Calculate the total mass of the species on the left of the arrow (the reactants):				
(d) Calculate the total mass of the species on the right of the arrow (the products):				
(e) Calculate the <u>lost mass</u> when this nuclear fusion reaction happens once:	(f) Calculate the <u>kinetic energy</u> gained by the products when this nuclear fusion reaction happens once:			

UNIT 3 - RADIATION and MATTER RADIOACTIVITY

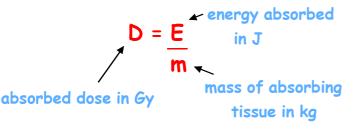
- Define the absorbed dose (D) as the energy absorbed per unit mass of absorbing material.
- State that the gray (Gy) is the unit of absorbed dose and that 1 gray is 1 joule per kilogram.
- State that the risk of biological harm from radiation depends on:
 - (a) the type of radiation;
 - (b) the absorbed dose (D);
 - (c) the body organ/tissue absorbing the radiation.
- Explain the use of the radiation weighting factor (w_R) of each type of radiation as a measure of its biological effect.
 - Define the equivalent dose (H) using the relationship $H = D w_R$ and solve problems using this relationship.
 - State that the unit of equivalent dose (H) is the sievert (Sv).
- State that the effective dose is used to take account of the different susceptibilities to harm of any tissue exposed to radiation and is used to indicate the level of health risk from exposure to radiation.
 - Define equivalent dose rate using the relationship H = H/t and solve problems using this relationship.

ABSORBED DOSE

When <u>radiation</u> (alpha, beta, gamma or other type) strikes the human body, the <u>energy</u> of the <u>radiation</u> is <u>absorbed</u> by the body.

The <u>absorbed</u> <u>dose</u> (D) is the <u>energy absorbed</u> (E) per <u>unit mass</u> (m) of material.

If the <u>energy</u> is in <u>joules</u> and the <u>mass</u> is in <u>kilograms</u>, the <u>absorbed dose</u> is measured in <u>grays</u> (Gy) - <u>1 gray is equivalent to 1 joule of energy absorbed by 1 kg of body tissue</u>.



Example

25 joules of energy are absorbed by 2 kg of body tissue.

Calculate the absorbed dose.

$$D = E/m = 25 J/2 kg = 12.5 Gy$$
.

- 1) 12 J of energy are absorbed by 2.5 kg of body tissue.

 Calculate the absorbed dose:
- 2) Calculate the energy absorbed by 0.3 kg of body tissue which receives an absorbed dose of 6 Gv:
- 3) 300 Gy absorbed dose is received by a cancer tumour which absorbs
 15 J of energy.
 Calculate the mass of the tumour:

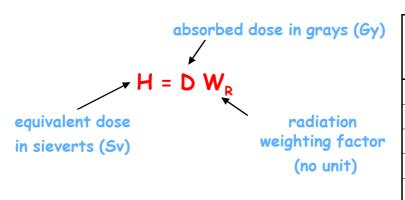
EQUIVALENT DOSE

The risk of **biological harm** from **radiation** depends on:

- (a) the **type of radiation**;
- (b) the absorbed dose (D);
- (c) the type of body tissue absorbing the radiation.

To take account of the **type of radiation**, a <u>radiation</u> <u>weighting factor</u> (w_R) is applied to the <u>absorbed dose</u> (D) - This gives a new quantity: <u>equivalent dose</u> (H).

Radiation weighting factors for different types of radiation



Type of radiation	Radiation Weighting Factor (w_R)
alpha particles	20
beta particles	1
gamma rays	1
X-rays	1
slow neutrons	2.3
fast neutrons	10

Example

When alpha particles hit a body, they cause an absorbed dose of 100 μ G (100 x 10⁻⁶ Gy). Calculate the equivalent dose.

$$H = D W_{p} = (100 \times 10^{-6}) Gy \times 20 = 0.002 Sv$$
 or 2 mSv

- 1) When alpha particles hit 2) When beta particles hit a body, they cause an absorbed dose of **250** μ**Gy (250 x 10⁻⁶ Gy). Calculate the** equivalent dose:
 - a body, they cause an absorbed dose of 120 μ Gy (120 x 10⁻⁶ Gy). Calculate the

equivalent dose:

3) When slow neutrons hit a body, they cause an absorbed dose 300 μ Gy (300 x 10⁻⁶ Gy). **Calculate the** equivalent dose:

EFFECTIVE DOSE

The risk of biological harm from radiation depends on the type of body tissue (lungs, heart, skin, etc) absorbing the radiation.

By adding the contributions from each type of body tissue, an effective dose for the whole body can be determined.

4) A sample of human tissue receives an absorbed dose of 25 mGy of alpha particles and 8 mGy of gamma rays.

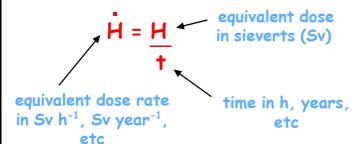
Calculate the effective dose received by the sample (in mSv):

5) A sample of body tissue receives an absorbed dose of 35 mGy of alpha particles and 20 mGy of slow neutrons.

Calculate the effective dose received by the sample (in mSv):

EQUIVALENT DOSE RATE

The <u>equivalent</u> <u>dose</u> <u>rate</u> (H) indicates the <u>rate</u> at which radiation is absorbed - It is the <u>equivalent</u> <u>dose</u> per <u>unit time</u>.



Example

A worker in a nuclear power station receives an equivalent dose of 10 mSv over a time of 8 hours.

Calculate the **equivalent dose rate**.

 $H = H/t = 10 \text{ mSv/8 hours} = 1.25 \text{ mSv h}^{-1}$

A doctor receives an equivalent dose of 120 mSv over a 3 year period.

Calculate the equivalent dose rate:

2) Over a 5 year period, a nurse receives an equivalent dose of 2 500 mSv.

Calculate the equivalent dose rate:

A workman receives an equivalent dose of
 mSv over an 8 hour shift.

Calculate the equivalent dose rate:

4) A research worker receives 10 μ Gy of gamma radiation and 50 μ Gy of fast neutrons during an experiment lasting 8 hours.

Calculate: (a) her <u>effective</u> dose in μ Sv;

(b) the equivalent dose rate in μ Sv h⁻¹.

5) A laboratory technician receives an absorbed dose of 15 mGy of alpha radiation and 25 mGy of beta radiation over 7 days (168 hours).

Calculate: (a) his effective dose in mSv;

(b) the <u>equivalent dose</u> rate in mSv h^{.1}.

UNIT 3 - RADIATION and MATTER RADIOACTIVITY 3) SAFETY and HALF-VALUE THICKNESS

- Give examples of factors affecting background radiation levels.
- State that the annual effective dose that a person in the UK receives from natural sources (background radiation) is approximately 2 mSv yr⁻¹.
 - State that annual effective dose limits have been set for exposure to radiation for the general public (5 mSv yr⁻¹) and higher limits have been set for workers in certain occupations (50 mSv yr⁻¹)

 in addition to natural sources (background radiation).
 - Describe an experiment to show how the intensity of a beam of gamma radiation varies with the thickness of an absorbing material and how the results are used to calculate the half-value thickness for the absorbing material.
 - Sketch a line graph to show the variation of intensity of a beam of gamma radiation with thickness of an absorbing material.
 - Solve problems involving half-value thickness.
 - State that equivalent dose rate is reduced by:
 (a) shielding;
 - (b) increasing the distance from the source of radiation.

BACKGROUND RADIATION

Radioactivity is always present in the air around us - This background radiation has many different sources.

The table shows some common sources of background radiation and lists some factors affecting our exposure to each source:

Source of background radiation	Factors affecting exposure
Radon gas, thoron gas and gamma rays from the ground, rocks and buildings.	In certain parts of the country, the ground, rocks and buildings made from the rocks emit significant amounts of radioactivity - For example, granite rocks in Aberdeen.
X-rays and radio-isotopes used in hospitals.	The more X-rays a patient has, the higher their level of exposure to radiation.
Cosmic rays from outer space.	The greater the time a person spends flying, the greater their exposure to cosmic rays.
Leaks from nuclear power stations and nuclear weapons tests.	People living near nuclear power stations or nuclear weapons test areas are likely to receive higher exposure to radiation.

In the UK, the average **annual effective dose** for a person receives from **natural sources** (background radiation) is approximately **2 mSv yr**⁻¹.

Annual effective dose limits have been set for exposure to radiation for members of the public: 5 mSv yr⁻¹ (in addition to natural sources/background radiation).

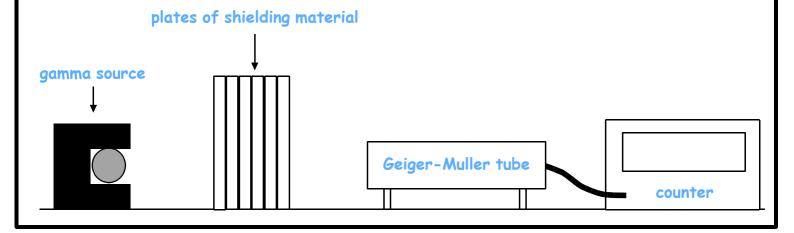
Higher limits are set for workers in certain occupations, e.g., nuclear power station workers: 50 mSv yr⁻¹ (in addition to natural sources/background radiation).

To reduce the dose equivalent rate, we can:

- (a) shield the absorber with suitable material;
- (b) increase the distance between the source and the absorber.

SHIELDING and HALF-VALUE THICKNESS

This apparatus can be used to investigate the effect of placing different thicknesses of absorbing material between a source of gamma radiation and a detector:



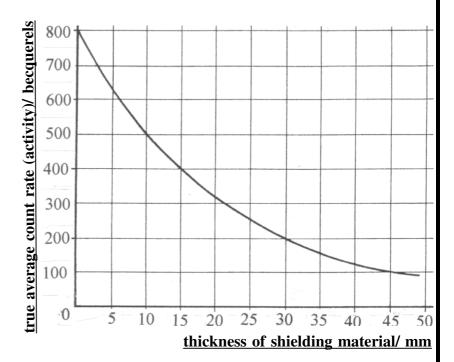
Method

- 1) With no radioactive source present, determine the average background count rate.
- 2) Set up the apparatus, as shown.
- 3) Place a known thickness of shielding material between the gamma source and the Geiger-Muller tube. Determine the average count rate for this thickness of material, then subtract the average background count rate to obtain the <u>true average count rate</u> for this thickness.
- 4) Repeat for different thicknesses of shielding material.
- 5) Plot a graph of true average count rate versus thickness of shielding material.

The graph obtained is similar to the **half-life** graphs studied in Standard Grade Physics.

The thickness of shielding material which halves the true average count rate can be obtained from the graph - This thickness of shielding material is known as the "half-value thickness".

From graph, half-value thickness =



A typical half-value thickness problem

A source of gamma radiation is placed close to a Geiger-Muller tube with counter.

The true average count rate is found to be 1 000 Bg.

Metal X (half-value thickness = 15 mm) is placed between the source and Geiger-Muller tube.

What thickness of metal X will be required to reduce the true average count rate detected to 125 Bq?

half-value

To reduce the average count rate from 1 000 Bq to 125 Bq requires 3 half-value thicknesses of metal X.

 3×15 mm = 45 mm of metal X.

1) When a solid block of metal Y (half-value thickness = 12 mm) is placed between a gamma radiation source and a detector, the true average count rate falls from 2 000 Bq to 125 Bq.

Calculate the thickness of the block of metal Y:

2) Material M has a half-value thickness of 1.5 cm. What thickness of M would be required to reduce an equivalent dose from 4 000 mSv to 125 mSv?	•
3) At a certain point in a laboratory, the equivalent dose rate for the human b is 400 mSv h ⁻¹ .	_
If 15 mm of metal Z (half-value thickness = 5 mm) is placed around the point, will be the new equivalent dose rate?	what
4) Lead has a half-value thickness of 40 mm for gamma rays. What thickness of lead would reduce the absorbed dose in a body to 1/16 of current value?	its
5) The equivalent dose rate due to gamma radiation from a nuclear reactor 800 mSv h ⁻¹ , as detected by a gamma ray detector. Calculate the new equivalent dose rate when 75 cm of material W (half-value thickness = 15 cm) is placed between the nuclear reactor and gamma ray detector.	ue